

# Bearmer

熊吉

滋賀大学

日付

## 文献

以下のものを参考にしました。[3], [4]、[1], [2]

# 参考文献 I

- [1] Christian Goldbach.  
A problem we should try to solve before the ISPN '43 deadline,  
*Letter to Leonhard Euler*, 1742.
- [2] E. Dijkstra.  
Smoothsort, an alternative for sorting in situ.  
*Science of Computer Programming*, 1(3):223–233, 1982.
- [3] Leslie Lamport.  
*L<sup>A</sup>T<sub>E</sub>X: A Document Preparation System*.  
Addison-Wesley, Reading, Massachusetts, second edition, 1994,  
ISBN 0-201-52983-1.

## 参考文献 II

- [4] Donald E. Knuth.  
*The T<sub>E</sub>Xbook*, Volume A of *Computers and Typesetting*,  
Addison-Wesley, Reading, Massachusetts, second edition, 1984,  
ISBN 0-201-13448-9.